

Weapon	Damage & Type	Range	Penalty	Ammunition	Reload
Armor Type		Protection	Location		Speed Penalty
Item	Quantity	Location	Item	Quantity	Location

Edges and Flaws

Contacts

Racial Traits & Language Skills

Currency

Experience Points

□

Other coins

Gems

Spell List, Recipes, and Blueprints

Name	Grade	Description	Damage	Duration

If a PC rating is below the required proficiency, a 10 point penalty per grade is imposed on checks to cast the spell.

Power Level	Casting Time	Mana Cost	Mana Pool <input type="text"/>	Grade	Skill Rating
I	Instant	2	MP Tracker	I	1-10
II	Instant	3		II	11-20
III	Instant	4	1 2 3 4 5 6 7 8 9 10 11 12	III	21-30
IV	1 round	5	13 14 15 16 17 18 19 20	IV	31-40
V	1 round	6	21 22 23 24 25 26 27 28	V	41-50
VI	2 rounds	8	29 30 31 32 33 34 35 36	VI	51-60
VII	2 rounds	10	37 38 39 40 41 42 43 44	VII	61-70
VIII	3 rounds	12	45 46 47 48 49 50 51 52	VIII	71-80
IX	3 rounds	14	53 54 55 56 57 58 59 60	IX	81-90
X	4 rounds	16	61 62 63 64 65 66 67 68	X	91-100
			69 70 71 72 73 74 75 76		
			77 78 79 80 81 82 83 84		
			85 86 87 88 89 90 91 92		
			93 94 95 96 97 98 99 100		